

BACHELOR OF INFORMATION TECHNOLOGY (HONS)

JPT/BPP (N/482/6/0169) 06/23



MAHSA
UNIVERSITY

FACULTY OF ENGINEERING AND INFORMATION TECHNOLOGY



"Progress is possible only if we train ourselves to think about programs without thinking of them as pieces of executable code."

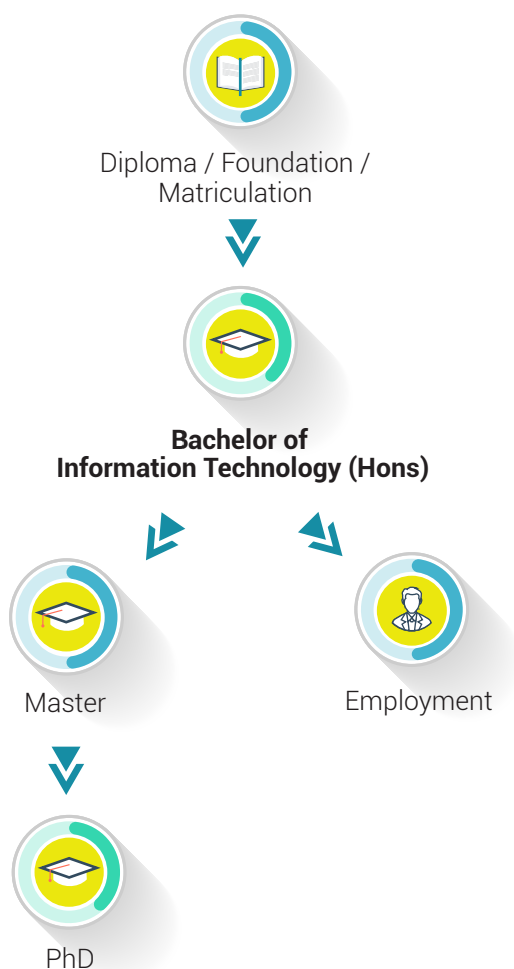
- Edsger W. Dijkstra

The Bachelor of Information Technology (Hons) is a three-year programme designed in consultation with a panel of experts and has been approved by the Malaysian Qualifications Agency (MQA). The programme is designed uniquely with four different areas of specialisation: i.e. Data Management, Game Computing, Mobile Computing and Network Computing. Students can choose their preferred specialisation to develop the necessary knowledge and industry-specific technological skills.

Upon completion of six semesters, students will proceed to industrial training at the end of Year 3. At the end of the training, the students are required to submit a report while the industries are required to evaluate and report on the students' job performance. This industrial training is necessary to meet the requirements of the accreditation by MQA. Students gain real work experience in writing reports on technical works/projects. This programme not only prepares students with advanced theoretical and practical skills but also exposes them to the strategical planning and management of projects.

In the final year, the research project in this programme will enable students to take on R&D with commercialization, develop the academic and practical aspects of the chosen area of study and reinforce independent learning skills. This is where students will demonstrate higher level; critical thinking analysis and solutions development skills which will enhance their employability.

PROGRESSION PATHWAY



MAHSA 360



During their time at MAHSA University, we want to provide all of our students with the opportunity to develop qualities, skills and understanding that go beyond the disciplinary expertise and prepare them for the next steps in their chosen careers.

MAHSA360 is the ecosystem that works to ensure every single student is nurtured and supported throughout the student journey.

PROGRAMME STRUCTURE

Specialisation (Choose one)

Database Management

Games Computing

Mobile Computing

Network Computing

YEAR 01

Business Statistics
Computer Architecture & Organization
Computer Networks
Database Management
Data Structures & Algorithms
Discrete Mathematics
English
Environmental Management & Technology
Information Technology Fundamentals
Information Management
Introduction to Programming
Operating Systems
Mathematics for Computations

YEAR 03

Database Management

Industrial Training
Research Project

Database Technologies
SQL Programming

Mobile Computing

Mobile Game Development
XML and WEB services

Games Computing

Multimedia and Animation
Prototyping and Iterating Game Designs

Network Computing

Adhoc & Sensor Network
High Speed Network

YEAR 02

Computer Ethics and Cyber Law
Fundamentals of Computer Graphics
Fundamentals of Mobile Computing
Human Computer Interaction
Information Security
Integrative Programming
Research Methodology
Web Technologies

Database Management

Big Data Analysis
Business Processes with SAP ERP Systems
Database Architecture & Administration
Data Warehousing and Mining

Games Computing

Artificial Intelligence for Game Developers
Game Technology
Virtual Reality
3D Imaging and Film Effects

Mobile Computing

Distributed Computing System
Mobile Applications Development
Mobile Technology
Wireless Communication

Network Computing

Ethical Hacking
Network Protocols
Routing and Switching
TCP/IP Programming

GENERAL MODULES

Community Service
Entrepreneurship
Youth Development

Local Students

Hubungan Etnik
Tamadun Islam dan Tamadun Asia

International Students

Bahasa Melayu Komunikasi II
Malaysian Studies

ENTRY REQUIREMENTS

Academic Qualification

Diploma
- Science & Technology
- Business Administration

Matriculation / Foundation

STPM

Other

Requirements

Pass in any related field with min. CGPA 2.5 and pass SPM with credit in Mathematics.

Pass in any related field with min. CGPA 2.0 and pass SPM with credit in Mathematics.

Pass with min. CGPA 2.0 in any two (2) subjects and pass SPM with credit in Mathematics.

Recognised Malaysian qualifications or their equivalent.

MUET	IELTS	TOEFL
Band 4	6.0	550

English Proficiency

CAREER OPPORTUNITIES

Chief Technology Officer (CTO)
Computer Network Architect
Computer Support Specialist
Database Administrators
Information Systems Analyst
IT Application Developer
IT Auditor
IT Helpdesk Manager
IT Project Manager
IT Sales Manager

Network Administrator
Network Engineer
Programme Analysts
Technical Support Manager
Telecommunication Specialist
Systems Analyst
System Administrator
Systems Consultant
Web Developers



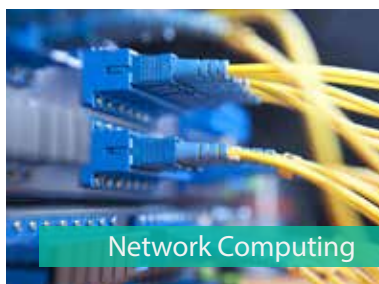
Library



The Habitat



Student Success Centre



Network Computing



Software Programming



Computer Lab



Football Field



Mobile Development



Residences

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1800 88 0300

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www.mahsa.edu.my



MAHSA UNIVERSITY

BANDAR SAUJANA PUTRA CAMPUS

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Hotline : +603-5102 2200

MAHSA UNIVERSITY RECRUITMENT CENTRE (MURC):

MURC Penang

441-1-19, Plaza Pulau Tikus, Jalan Burma,
10350 Georgetown, Pulau Pinang

MURC Klang

Tingkat 4 Plaza Blossom, No.56 & 57, Jalan Tengku Kelana,
41000 Klang, Selangor

MURC Melaka

No 3-1, Jalan Komersial Takh 3, Taman Takh
Ayer Keroh, 75450 Melaka

MURC Kuching

No.191, Lot 1508, Ground & 1st Floor, Wisma Tek
93350 Kuching, Sarawak

MURC Kota Bharu

259 Tingkat 2 Jalan Kebun Sultan, Seksyen 8
15300 Kota Bharu, Kelantan